




Primary Bedroom Date: 20-06-2024	Decorator/Contractor Boyd Wichman	Customer Bob and Mary Smith	Company Wichman Floor and Remodeling.
7 Basic Decisions These questions are for the User of the space to answer to help direct the space design.			
1. DSSM Driving Forces			
a.Order	Order is one of the most basic goals of the design method. Order can be developed in many different ways. Many design functions and displays are involved in an orderly arrangement. Different functions have to be organized into a cohesive scheme that works very effectively as a unit while physical elements need to be balanced into harmonious arrangements then spaces need to be presented and developed in a method to allow proper orientation.		
Functional Fit	Current items provide the necessary (usefulness, solve the needs, and provide the appropriate use) for the future space.	<input type="button" value="Complete Change"/>	
Contextual Fit	Current items provide the necessary (connect to the space, solve the need, and provide a meaningful use) for the future space.	<input type="button" value="Complete Change"/>	
Visual Harmony	Current items provide the necessary (equilibrium and function for the space and orderly placement) for the future space.	<input type="button" value="Complete Change"/>	
Orientation	Current items provide the necessary (clarify, disclosure, and concern) for the future space.	<input type="button" value="Complete Change"/>	
Organizational	Current items provide the necessary (guidance for the arrangement of the space) for the future space.	<input type="button" value="Complete Change"/>	
Character	Current items provide the necessary (guidance for style, image and the theme) for the future space.	<input type="button" value="Complete Change"/>	
Relationship	Current items provide the necessary (guidance to fit together, as a puzzle, and adjacent groupings) for the future space.	<input type="button" value="Complete Change"/>	
Significance	Current items provide the necessary (meaning and understanding) for the future space.	<input type="button" value="Complete Change"/>	
b. Functional Areas	These elements are the items that create each functional area for the space.		
Group Focal Point Item	Current items provide the necessary (distinctiveness, simple form, dominance, and contrast) to be memorable for the future space.	<input type="button" value="Complete Change"/>	
Grouping Creation	Current functions/groups that are (gathered together or noticed as a group) and (not individual parts or items) are usable for the future space.	<input type="button" value="Complete Change"/>	
Item and Group Relationship	Current items provide the necessary (positional relationship and the connection) (with next-to or adjacent items) for the future space.	<input type="button" value="Complete Change"/>	
Item and Group Sequence Circulation	Current items or groups provide the necessary (special relationship or concern) (with the way each item or group connects) for the future space.	<input type="button" value="Complete Change"/>	
Group Understanding	Current items provide the necessary (helpfulness needed to understanding the whole design concept) for the future space.	<input type="button" value="Complete Change"/>	
c.Stimulation Ideas	Optimal level of the characteristics of a space reside somewhere between total regularity and total disorder; the exact level has to be determined by each user's needs and wants. An usable, functional, and orderly environment will not stimulate the users. Some level of stimulation is necessary for all spaces. The challenge is to determine what level of stimulation is needed and necessary.		
Variety	Current items that provide the user the necessary (relief and interest) for the future space.	<input type="button" value="Complete Change"/>	
Complexity	Current items that provide the user the necessary (structure/appearance/position that creates discomfort) for the future space.	<input type="button" value="Complete Change"/>	
Novelty	Current items that provide the necessary (form and shapes that attract our attention and engage our senses) for the future space.	<input type="button" value="Complete Change"/>	
Boldness	Current items that provide the user the necessary (specific kind of novelty that creates exaggeration) for the future space.	<input type="button" value="Complete Change"/>	

Tension	Current items that provide the user the necessary (temporary discomfort to heighten awareness) for the future space.	Complete Change
Ambiguity	Current items that provide the user the necessary (specific kind of novelty that creates exaggeration) for the future space.	Complete Change
Well-Composed	Current items that provide the user the necessary (space be formal and symmetrical, asymmetrical, or both) for the future space.	Complete Change
Activity Manipulation	Current items that provide the user the necessary (unusual or different uses and areas for users) for the future space.	Complete Change
d.Safety and Connection Ideas	Facilitating the design process are the needs for appropriate levels of grounding, connection and visual openness. Once these basic needs are determined then the furnishing and objects can be placed in the space. The selection, composition and arrangement of these space elements has an impact on the design of the space. Also, the location, size and placement will aid in the user experience. The space users will greatly appreciate the time spent planning the placement of the elements.	
Grounding	Current items and areas provide the user the necessary (feeling to be anchored to a space instead of drifting in the space).	Complete Change
Connection	Current items and areas provide the user a necessary (degree of awareness or emotion concerning the space characteristics).	Complete Change
Visual Openness	Current items and spaces provide the user a necessary (visual access to adjacent areas expand vision and mind).	Complete Change
e.Design Basis Ideas	Making your thoughts and feelings known can be accomplished through the space elements chosen. Symbolic ideas from practical life experiences can convey relevant human qualities and situations. Ascending/Descending can carry ideas climb or to step up to location or platform. Constraint/Freedom may have feelings of restriction or confinement for small areas. Admittance/Rejection can defer to idea of welcomingness or openness to a space from a door or hallway.	
Historical	Current items used or ideas for the layout from the past provide (are necessary) for the future space.	Complete Change
Cultural	Current items provide recurring design characteristics of a culture (are necessary) for the future space.	Complete Change
Regional	Current items with unique characteristics and visual relationships with (local animals, music, mountains, etc.) (are necessary) for the future space.	Complete Change
Current Trend	Current items are from (manufacturers, architects, builders, and famous people's ideas, etc.) (are necessary) for the future space.	Complete Change
Human Experience	Current items that have user experience and personal taste (memberships, identity, attitude, etc.) (are necessary) for the future space.	Complete Change
Project Requirements	Current items are needed for the (openness or compartmentalization of each room or space) (are necessary) for the future space.	Complete Change
Designer Ideas	Current items have the (designer's ideas, attitudes, and beliefs) (are necessary) for the future space.	Complete Change
Formal Design Properties	Current items design element treatments can be controlled (by emphasis or de-emphasis) (are necessary) for the future space.	Complete Change
2. DSSM Space/Room Design Approach	1) Fine-tune: clients are confident, comfortable and satisfied with the basic style direction, some of the needs that are desired have not been met with enclosure, functional areas, decor and paths. 2) Create Superior: clients are needing a beautiful, functional and efficient space; the enclosure, functional areas, decor and paths must meet with their desired needs. 3) Create Superior: clients are needing to push the limits of the existing residences, unhappy with current styling, a big change needed. 4) Limited: clients need to limit the project, because of funds, labor, time available or market value.	
Enclosure Items	Current items such as (wall, floors, windows, doors, etc.) (are necessary) for the future space.	Create Superior
Functional Area Items	Current items such as (kitchen items, bath items, bedroom items, etc.) (are necessary) for the future space.	Create Superior
Decorative Decor	Current items such as (lamps, rugs, candles, ashtray, etc.) (are necessary) for the future space.	Create Superior
Utilities	Current items such as (heating, cooling, electrical, electronic, etc.) (are necessary) for the future space.	Create Superior

3. DSSM Space/Room Design Triangle	In developing any design program, three main parts must be considered: the Enclosure, the Functional areas, and the Decorative decor plus the Utilities. Each of these planning parts is a living entity with interests and objectives. We can call them, collectively, the DSSM Design Triangle. In the context of the DSSM Triangle, the job of planning is to provide the best interior design program to match client needs to the house style and neighborhood. At the same time, the Design Decorator/Contractor must ensure that the strategy correctly matches the house's strengths with the needs of a clearly defined neighborhood while always following the needs of the client and the family. Positive matching of the needs and objectives of the three parties involved is required for a good lasting relationship; without it, the project's long-term viability may be at risk.
a. Enclosures	These elements are the items that create the interior of any space.
Doors	Current items needed for the future space. Complete Change
Windows	Current items needed for the future space. Complete Change
Floor	Current items needed for the future space. Complete Change
Walls	Current items needed for the future space. Complete Change
Ceiling	Current items needed for the future space. Complete Change
Fireplace	Current items needed for the future space. Complete Change
Stairway	Current items needed for the future space. Complete Change
Lighting	Current items needed for the future space. Complete Change
Trim/Molding	Current items needed for the future space. Complete Change
Architectural Elements	Current items needed for the future space. Complete Change
b. Functional Areas	These elements are the items that create each functional area for the space.
Bed	Current items needed for the future space. Complete Change
Headboard	Current items needed for the future space. Complete Change
Dresser	Current items needed for the future space. Complete Change
Dresser W/Mirror	Current items needed for the future space. Complete Change
Lingerie Chest	Current items needed for the future space. Complete Change
Midea Chest	Current items needed for the future space. Complete Change
Shelf	Current items needed for the future space. Complete Change
Nightstand	Current items needed for the future space. Complete Change
Accent Table	Current items needed for the future space. Complete Change
Stool	Current items needed for the future space. Complete Change
Bench	Current items needed for the future space. Complete Change
Armories/Wardrobes	Current items needed for the future space. Complete Change
Jewelry Armories	Current items needed for the future space. Complete Change
Seating	Current items needed for the future space. Complete Change
Cabinet	Current items needed for the future space. Complete Change
Vanity W/Stool	Current items needed for the future space. Complete Change
c. Decorative Decor	These elements are the items that create the decorative decor for every space.
Accessories Decor	Current items needed for the future space. Complete Change
Lamps/Lighting	Current items needed for the future space. Complete Change
Textiles	Current items needed for the future space. Complete Change
Window Covering	Current items needed for the future space. Complete Change
Rug	Current items needed for the future space. Complete Change
Art/Art Works	Current items needed for the future space. Complete Change
Mirrors	Current items needed for the future space. Complete Change
Wall Art	Current items needed for the future space. Complete Change
Plant/Planter	Current items needed for the future space. Complete Change
Kitchen Accessories	Current items needed for the future space. Complete Change

Bath Accessories	Current items needed for the future space.	<input type="button" value="Complete Change"/>
d. Utilities	These elements are the items that create the utilities for every space.	
HVAC	Current items needed for the future space.	<input type="button" value="Complete Change"/>
Plumbing	Current items needed for the future space.	<input type="button" value="Complete Change"/>
Electrical	Current items needed for the future space.	<input type="button" value="Complete Change"/>
Electronic	Current items needed for the future space.	<input type="button" value="Complete Change"/>
4. Core5Plus Priority Method	These elements are the items that create the decorative decor for every space.	
Enclosure Items	These elements are the items that create the interior of any space. The focal point is chosen first, then the 3 items that best support the focal point. Then an unusual/unique item is added to the mix for conversation and attitude. Finally every other item is a support item.	
Focal Point	Current Focal Point Items needed for the future space.	<input type="button" value="Complete Change"/>
Important Item 1	Current Important Item One needed for the future space.	<input type="button" value="Complete Change"/>
Important Item 2	Current Important Item Two needed for the future space.	<input type="button" value="Complete Change"/>
Important Item 3	Current Important Item Three needed for the future space.	<input type="button" value="Complete Change"/>
Unusual/Unique	Current Unique/Unusual Item needed for the future space.	<input type="button" value="Complete Change"/>
Support Item	Current Support Item needed for the future space.	<input type="button" value="Complete Change"/>
Functional Area Items	These elements are the items that create the interior of any space. The focal point is chosen first, then the 3 items that best support the focal point. Then an unusual/unique item is added to the mix for conversation and attitude. Finally every other item is a support item.	
Focal Point	Current Focal Point Items needed for the future space.	<input type="button" value="Complete Change"/>
Important Item 1	Current Important Item One needed for the future space.	<input type="button" value="Complete Change"/>
Important Item 2	Current Important Item Two needed for the future space.	<input type="button" value="Complete Change"/>
Important Item 3	Current Important Item Three needed for the future space.	<input type="button" value="Complete Change"/>
Unusual/Unique	Current Unique/Unusual Item needed for the future space.	<input type="button" value="Complete Change"/>
Support Item	Current Support Item needed for the future space.	<input type="button" value="Complete Change"/>
Decorative Decor	These elements are the items that create the interior of any space. The focal point is chosen first, then the 3 items that best support the focal point. Then an unusual/unique item is added to the mix for conversation and attitude. Finally every other item is a support item.	
Focal Point	Current Focal Point Items needed for the future space.	<input type="button" value="Complete Change"/>
Important Item 1	Current Important Item One needed for the future space.	<input type="button" value="Complete Change"/>
Important Item 2	Current Important Item Two needed for the future space.	<input type="button" value="Complete Change"/>
Important Item 3	Current Important Item Three needed for the future space.	<input type="button" value="Complete Change"/>
Unusual/Unique	Current Unique/Unusual Item needed for the future space.	<input type="button" value="Complete Change"/>
Support Item	Current Support Item needed for the future space.	<input type="button" value="Complete Change"/>
5. Color Scheme	Monochromatic color schemes utilize a single color with variable shades and tints to create a consistent look and feel. Analogous color schemes are developed by pairing one prominent color with the two colors just next to the color on the color wheel. Complementary color scheme is based on using two colors straight across from each other positioned on the color wheel and appropriate tints of those colors. Split complementary scheme includes one predominant color and the two colors just adjacent to the dominant color's complement. Triadic color schemes are assembled by selecting three equally arranged colors in lines about the color wheel. The square color scheme employs four colors at equal distances from each hue on the color wheel to form a square or diamond figure. Tetradic color scheme, the rectangle method is comparable to its square counterpart but delivers a more subtle approach to color selection.	
a. Basic 7 Schemes	There are Seven (7) basic Color Schemes.	
Select One Basic Color Scheme now in Space	<input type="button" value="Complimentary"/>	
What do you want to do?	<input type="button" value="Complete Change"/>	
b. Colors	Warm colors are hues in the red, orange, and yellow groups. Cool colors are hues in the green, blue, and purple groups. Warm neutrals contain yellow, orange, or pink mild undertones, such as beige, tan, and gold. Cool neutrals have blue, purple, or green mild undertones, such as gray, taupe, and ivory. Neutral colors are black, gray, and white. Pastel colors are a soft, pale hue, such as pink, mauve, baby blue, mint green, peach, periwinkle, and lavender.	

Warm Colors	Current Colors are needed for the future space.	<input type="button" value="Complete Change"/>
Cool Colors	Current Colors are needed for the future space.	<input type="button" value="Complete Change"/>
Warm Neutrals	Current Colors are needed for the future space.	<input type="button" value="Complete Change"/>
Cool Neutrals	Current Colors are needed for the future space.	<input type="button" value="Complete Change"/>
Neutrals	Current Colors are needed for the future space.	<input type="button" value="Complete Change"/>
Pastels	Current Colors are needed for the future space.	<input type="button" value="Complete Change"/>
c. 60/30/10 Method	It's an amazing stylistic scheme choice that assembles a space's color shade complete range. It expresses that 60 percent of the total space can be with the dominant color, 30% can be with the optional color or surface, and the balance of 10% can be a unique or highlight—a very considerable and efficient method to apply a benchmark or direction. The Walls, any Accent Pieces, area Rugs, couch or Sofa, and Large "Statement" Pieces_ account for the basic 60% of the total. _The Curtains, any Painted Furniture, some Side Chairs, and Smaller "Statement" Pieces account for the smaller 30% of the total. _The Throw Pillows, Patterned Fabrics, some Decorative Accessories, and Artwork are combined to10%.	
60% Color	Current Colors are needed for the future space.	<input type="button" value="Complete Change"/>
30% Color	Current Colors are needed for the future space.	<input type="button" value="Complete Change"/>
10% Color	Current Colors are needed for the future space.	<input type="button" value="Complete Change"/>
Additional Color	Current Colors are needed for the future space.	<input type="button" value="Complete Change"/>
6. Interior Floor Plan	Floor plans are carefully scaled drawings that display the relationship between rooms, spaces(2 or more rooms together), and physical characteristics viewed from above. They deliver a method to visualize how individuals will progress through the area. Floor plans help make it easier to study if the space is appropriate for its intended use or purpose, then work through any potential issues and redesign before proceeding into additional or elaborate planning or construction stages.	
Choose from List of Floor Plan	<input type="button" value="Rectangle"/>	
7. DSSM Basic 4 Design Styles	There are numerous types of interior design, with the checklist ever-evolving. Many of them are trends, and some are timeless masterpieces that stand the examination of time. An individual style comprises distinctive furniture, decorative décor, lighting fixtures, and accessories that provide it with its signature look and vibe.	
a. Basic	Every style is a variation of the 4 basic styles.	
Enclosure		
Choose from List of Styles	Current Design Style is needed for the future space.	<input type="button" value="Modern"/>
Functional Area		
Choose from List of Styles	Current Design Style is needed for the future space.	<input type="button" value="Modern"/>
Decorative Decor		
Choose from List of Styles	Current Design Style is needed for the future space.	<input type="button" value="Modern"/>
Additional Style		
Choose from List of Styles	Current Design Style is needed for the future space.	<input type="button" value="Modern"/>
b. 70/30 Method	Use 70% of one style and 30% of a second style. The space could have an existing style on the enclosure or functional areas. Then you could use another style for the decorative decor. Or blend the second style in more of the enclosure or decorating decor items	
70% Design	Current Design Style is needed for the future space.	<input type="button" value="Complete Change"/>
30% Design	Current Design Style is needed for the future space.	<input type="button" value="Complete Change"/>

	Wichman Floor and Remodeling, LLC		Form 2: Proposal	
	Design Spread Sheet Methods© Core5Plus A Framework for Design©		2024 © by Boyd Wichman	
Primary Bedroom Date: 20-06-2024	Decorator/Contractor <input type="text" value="Boyd Wichman"/>	Customer <input type="text" value="Bob and Mary Smith"/>	Company <input type="text" value="Wichman Floor and Remodeling, LLC"/>	

Design Approaches	1) Fine-tune: clients are confident, comfortable and satisfied with the basic style direction, some of the needs that are desired have not been met with enclosure, functional areas, decor and paths. 2) Create Superior: clients are needing a beautiful, functional and efficient space; the enclosure, functional areas, decor and paths must meet with their desired needs. 3) Create Superior: clients are needing to push the limits of the existing residences, unhappy with current styling, a big change needed. 4) Limited: clients need to limit the project, because of funds, labor, time available or market value.						
	Fine Tune: Correct or Add-to or Eliminate items for existing style choice	<input checked="" type="radio"/> Create Superior: Change the scale, size, quality, or floor plan of items or add item	Challenge Existing: Change existing styles, floorplan or items. Ask WHY!	Limited: Limited access to money, time, skills or labor.			
Floorplan Design	Type of floor plan	Shape of floor plan	Items In Space	Item Grouping	Good Circulation Patterns		
	Type <input type="radio"/> Contemporary <input type="radio"/> Open	Shape <input type="radio"/> Rectangle	20-40% vacant / or open space <input type="radio"/> Yes	6-11 feet radius <input type="radio"/> Yes	Good Circulation Patterns <input type="radio"/> Yes		
Basic 4 Styles	Choose basic style	Project Style	Style 70/30 Split: Use 70% of one style and 30% of a second style. The space could have an existing style on the enclosure or functional areas. Then you could use another style for the decorative decor. Or blend. Or blend the second style in more of the enclosure or decorating decor items.				
	<input type="radio"/> Modern	<input type="radio"/> Modern	70% Style <input type="radio"/> Modern	30% Style <input type="radio"/> Modern	Other%Style <input type="radio"/> Modern		
Color	Primary Color Scheme	Warm or Cool Colors	Neutral Colors	Accent or Pops of Color	Color Scheme Split 60% 30%		10% Wood and Metal choices
	<input type="radio"/> Complementary	<input type="radio"/> green	<input type="radio"/> brown <input type="radio"/> white	<input type="radio"/> ivory	<input type="radio"/> Brown	<input type="radio"/> Medium Spring <input type="radio"/> Green	<input type="radio"/> Walnut
Core5Plus Priority	These elements are the items that create the interior of any space. The focal point is chosen first, then the 3 items that best support the focal point. Then an unusual/unique item is added to the mix for conversation and attitude. Finally every other item is a support item.						
Items	There are 3 basic item grouping, enclosure, functional area and decorative decor then each of the 3 groups have a priority method. Focal point to Support item. The is a rating system for priority. Matching the 2 focal point for the enclosure and functional area is the best situation. If the decorative area also matches then that is even better. The decorative decor priority is important but different.						
Enclosure	Priority	Type	Style	Materials	Color	Pattern	Texture
Floor Structure	<input type="radio"/> Support			<input type="radio"/> Treated wood	<input type="radio"/> Natural	<input type="radio"/> Solid	<input type="radio"/> Smooth
Floor Finish	<input type="radio"/> Focal Point	<input type="radio"/> Laminate		<input type="radio"/> Wood	<input type="radio"/> Gray <input type="radio"/> White	<input type="radio"/> Straight	<input type="radio"/> Smooth
Wall Structure	<input type="radio"/> Support			<input type="radio"/> Brick	<input type="radio"/> Natural	<input type="radio"/> Solid	<input type="radio"/> Smooth
Wall Finish	<input type="radio"/> Important One	<input type="radio"/> Paint		<input type="radio"/> Drywall/Sheetrock	<input type="radio"/> Green	<input type="radio"/> Solid	<input type="radio"/> Smooth
Ceiling Structure	<input type="radio"/> Support	<input type="radio"/> Flat		<input type="radio"/> Gypsum	<input type="radio"/> White	<input type="radio"/> Solid	<input type="radio"/> Smooth
Ceiling Beams/Rafters	<input type="radio"/> N/A						
Ceiling Finish	<input type="radio"/> Important Three	<input type="radio"/> Paint			<input type="radio"/> Light tones	<input type="radio"/> No pattern	<input type="radio"/> Smooth
Door Structure	<input type="radio"/> Support	<input type="radio"/> Hinged		<input type="radio"/> Wood	<input type="radio"/> Natural wood	<input type="radio"/> Solid	<input type="radio"/> Smooth
Door Trim	<input type="radio"/> Support						
Window Structure	<input type="radio"/> Important Two	<input type="radio"/> Multiple		<input type="radio"/> Wood	<input type="radio"/> Brown	<input type="radio"/> Solid	<input type="radio"/> Smooth
Window Finish	<input type="radio"/> Support						
Window Trim	<input type="radio"/> Support						
Fireplace Structure	<input type="radio"/> N/A						
Fireplace Mantel	<input type="radio"/> N/A						
Fireplace Hearth	<input type="radio"/> N/A						
Fireplace Finish	<input type="radio"/> N/A						
Stairway Structure	<input type="radio"/> N/A						
Stairway Railings	<input type="radio"/> N/A						
Stairway Treads	<input type="radio"/> N/A						
Stairway Risers	<input type="radio"/> N/A						
Stairway Finish	<input type="radio"/> N/A						
Lighting Fixtures	<input type="radio"/> Unique/Unusual	<input type="radio"/> Pendant Lights		<input type="radio"/> Silver	<input type="radio"/> White	<input type="radio"/> Solid	<input type="radio"/> Smooth
Molding/Trim	<input type="radio"/> N/A						
Architectural Elements	<input type="radio"/> Support						
Architectural Finish	<input type="radio"/> Support						

Decorating Decor	Priority	Type	Style	Materials	Color	Pattern	Texture
Accessories Decor	Important Three	Decorative objects		Wood Metal	Brown Silver Black	Solid	Smooth
Lamps/Lighting	Important One	Floor Lamps		Wood Metal	Brown White	Solid	Smooth
Textiles	Support						
Window Covering	Focal Point	Curtains		Linen	White Beige	Solid	Smooth
Rug	N/A						
Art	N/A						
Mirrors	N/A						
Wall Art	N/A						
Plant/Planter	Important Two	Large Potted Plants		Ceramic		Round Leaves	Smooth
Bath Accessories	N/A						
Kitchen Accessories	N/A						
Printed Elements	Support	Books		Paper		Small Pattern	
Plus Utilities	Importance	Type	Materials	Details			
HVAC	Important						
Electrical	Important	Switch					
Electronic	Important						
Plumbing							
Functional Area	Priority	Type	Style	Materials	Color	Pattern	Texture
Bed	Focal Point	Platform		Walnut	Brown	Solid	Smooth
Headboard	Unique/Unusual	Wood Bars		Walnut	Black Brown	Solid	Smooth
Dresser	N/A						
Dresser W/Mirror	N/A						
Lingerie Chest	N/A						
Midea Chest	N/A						
Shelf	N/A						
Nightstand	Important Two	Drawer-Shelf		Walnut	Brown	Solid	Smooth
Accent Table	Important Three	3 Legs		Walnut	Brown	Solid	Smooth
Stool	N/A						
Bench	N/A						
Armories/Wardrobes	N/A						
Jewelry Armories	N/A						
Seating	Important One	Accent Chair		Walnut	Brown Green	Solid	Smooth
Cabinet	N/A						
Vanity W/Stool	N/A						



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Wichman Floor and Remodeling, LLC

Design Spread Sheet Methods©
Core5Plus A Framework for Design©

Form 3: Space Planning

2024 © by Boyd Wichman

Primary Bedroom Date: 20-06-2024	Decorator/Contractor Boyd Wichman	Customer Bob and Mary Smith	Company Wichman Floor and Remodeling,
1A. What are the location of Primary Bedroom within the house on the same floor? Please identify the choice by using a number of location.			
Main Level	<input type="text" value="x"/>	Lower Level	<input type="text"/>
		Upper Level	<input type="text"/>

Choose the space size: (50 ft. wide to 100 ft long) (the chart will not be to Actual scale)

North

		7	8		
1					
	2				6
		3	4	9	
			5		

West East

South

1B. Just Show the basic areas

1.	Entry	6.	Bedroom	11.	
2.	Hallway	7.	Kid bedroom	12.	
3.	Living room	8.	Toilet	13.	
4.	Dining room	9.	Bathroom	14.	
5.	Kitchen	10.		15.	

2A. What are the location of Enclosure items of the Primary Bedroom? Please identify the choice by using a number location.

Primary Bedroom

(6x6)

North

West

South

East

					22
8,9		1,2	5,7		
		3,4			
	10,11				

2B.

1. Floor Structure

4. Wall Finish

7. Ceiling Finish

10. Window Structure

13. Fireplace Structure

16. Fireplace Finish

19. Stairway Treads

22. Lighting Fixtures

25. Architectural Finish

2. Floor Finish

5. Ceiling Structure

8. Door Structure

11. Window Finish

14. Fireplace Mantel

17. Stairway Structure

20. Stairway Risers

23. Molding/Trim

3. Wall Structure

6. Ceiling Beams/Rafters

9. Door Trim

12. Window Trim

15. Fireplace Hearth

18. Stairway Railings

21. Stairway Finish

24. Architectural Elements

3A. What are the location of Functional Area items of the Primary Bedroom? Please identify the choice by using a number location.

Primary Bedroom

(6x6)

North

West

South

East

	14				
	9				
					2
					1
8				8	

3B.

1. Bed

2. Headboard

3. Dresser

4. Dresser W/Mirror

5. Lingerie Chest

6. Midea Chest

7. Shelf

8. Nightstand

9. Accent Table

10. Stool

11. Bench

12. Armories/Wardrobes

13. Jewelry Armories

14. Seating

15. Cabinet

16. Vanity W/Stool

4A. What are the location of **Decorative Decor** items of the **Primary Bedroom**? Please identify the choice by using a number location.

Primary Bedroom

(18x24)

North

West

South

East

	9			1	
12			3		2
				1	
		4			

4B.

1. Accessories Decor

2. Lamps/Lighting

3. Textiles

4. Window Covering

5. Rug

6. Art

7. Mirrors

8. Wall Art

9. Plant/Planter

10. Bath Accessories

11. Kitchen Accessories

12. Printed Elements

5A. Adjacent Matrix—House Space Areas

		Entry	Bedroom	Hallway	Kid bedroom	Living room	Toilet	Dining room	Bathroom	Kitchen
O = Important X = Minimal/Not Important Y = N/A or Undesirable	Entry	<input type="radio"/>								
	Bedroom	<input type="radio"/>								
	Hallway	<input type="radio"/>								
	Kid bedroom	<input checked="" type="radio"/>								
	Living room	<input type="radio"/>								
	Toilet	<input checked="" type="radio"/>								
	Dining room	<input type="radio"/>								
	Bathroom	<input type="radio"/>								
	Kitchen	<input checked="" type="radio"/>								

6A. Adjacent Matrix—Functional Area Items

		Seating	Accent Table	Headboard	Bed	Nightstand
O = Important X = Minimal/Not Important Y = N/A or Undesirable	Seating	<input type="radio"/>				
	Accent Table	<input type="radio"/>				
	Headboard	<input type="radio"/>				
	Bed	<input type="radio"/>				
	Nightstand	<input type="radio"/>				



Wichman Floor and Remodeling, LLC
 Design Spread Sheet Methods©
 Core5Plus A Framework for Design©

Form 4: Driving Forces
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Primary Bedroom Date: 20-06-2024	Decorator/Contractor Boyd Wichman	Customer Bob and Mary Smith	Company Wichman Floor and Remodeling,
Asking Why. Another way to ask WHY is too List what is needed.	Questions about the Enclosure, all Functional Areas and Decor Items. These Questions and Answers are the Interior Decorator/Contractor's thoughts for the space solutions for the look and use of the space.		
Occupants	Young Children Adults		
1. Design Order:			
A. Functional Fit	Why does the Primary Bedroom need a functional fit? What items are useful and solve the need of the space or function? What are the appropriate items needed for this type of use to complete the needs of the space?		
Enclosure Items	Fundamental items of the building for the Interior area.		
	<input type="button" value="Complete Change"/>		
	<input type="button" value="floor finish"/> <input type="button" value="wall finish"/>		
Functional Area Items	The fundamental items needed for each area to function properly.		
	<input type="button" value="Complete Change"/>		
	<input type="button" value="Bed"/> <input type="button" value="Head Board"/>		

Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
	accessories decor
B. Contextual Fit	Why does the Primary Bedroom need a contextual fit? List items that connects to space and solves the need of the space or function. What are the <u>meaningful connections items</u> for a proper response needed to complete the needs of the space?
Enclosure Items	Fundamental items of the building for the Interior area.
	Complete Change
	window structure
Functional Area Items	The fundamental items needed for each area to function properly.
	Complete Change
	Nightstand Accent Table
Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
	plants
C. Visual Harmony	Why does the Primary Bedroom need visual harmony? List items that provides an equilibrium to the spaces of function.
Enclosure Items	Fundamental items of the building for the Interior area.
	Complete Change
	floor finish wall finish
Functional Area Items	The fundamental items needed for each area to function properly.
	Complete Change
	Bed Head Board Seating
Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
	lamps/lighting window covering
D. Orientation	Why does the Primary Bedroom need orientation? List items that are properly placed and add to the circulation system needs.
Enclosure Items	Fundamental items of the building for the Interior area.
	Complete Change
	floor structure floor finish wall structure wall finish
Functional Area Items	The fundamental items needed for each area to function properly.
	Complete Change
	Bed Head Board Accent Table Seating
Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
	accessories decor lamps/lighting window covering
E. Character	Why does the Primary Bedroom need a character? List items contain elements that distinguish it from other items.
Enclosure Items	Fundamental items of the building for the Interior area.
	Complete Change
	floor finish
Functional Area Items	The fundamental items needed for each area to function properly.
	Complete Change
	Head Board
Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
	plants

F. Relationship	Why does the Primary Bedroom need a relationship? List items that create a connection, association or involvement with the space or function.
Enclosure Items	Fundamental items of the building for the Interior area.
	Complete Change
	floor finish wall finish window structure
Functional Area Items	The fundamental items needed for each area to function properly.
	Complete Change
Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
	accessories decor
G. Hierarchy	Why does the Primary Bedroom need a hierarchy organization? What main items are symbolic visually and/or functionally useful for the space? (1-3 items per section)
Enclosure Items	Fundamental items of the building for the Interior area.
	Complete Change
	floor structure wall structure ceiling structure
Functional Area Items	The fundamental items needed for each area to function properly.
	Complete Change
	Head Board Seating
Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
	window covering plants
2. Space Understanding	
A. Group Focal Point Item	Why does the Primary Bedroom need a focal point? List the item (1) for each of the three groupings that have a distinctiveness, simple form, dominance, and contrast to be very memorable in the space.
Enclosure Items	Fundamental items of the building for the Interior area.
	Complete Change
	floor finish
Functional Area Items	The fundamental items needed for each area to function properly.
	Complete Change
	Head Board
Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
	lamps/lighting
B. Group Creation	Why does the Primary Bedroom need group creation? Functions or spaces can be .
Clustering	Clustering consists of grouped spaces, items may touch or be close to each other, the shape of the group may be simple/ regular or irregular, the group acts/looks as one entity. Choose the number of groups in the space.
	Complete Change
	1 Group
Common Enclosure	The items are grouped together as a single group that share a common boundary that unifies the parts. Choose the items grouped to gather with a common boundary.
	Complete Change
	floor structure floor finish
Common Orientation	All items are oriented or turned to the same direction for the group.
	Complete Change
	Toward another place
Datum	All dissimilar parts or items through or by a common field or ground to be grouped together.
	Complete Change
	Group pattern

C. Group Relationship	<p>Why does the Primary Bedroom need item or group relationship? The item or group positional relationship and the nature of the connection with next-to or adjacent items can be easily discovered, noticed and understood.</p>
Clear Intersection	<p>The item or groups are visible and clearly shown to be related by using these methods.</p> <p><input type="button" value="Complete Change"/></p>
Visibility	<p>The item or group visibility increases with visual contact.</p> <p><input type="button" value="Complete Change"/></p> <p><input type="button" value="More openness"/></p>
D. Item and Group Sequences Circulation	<p>Why does the Primary Bedroom need group sequences? The way in which items or groups relate or are concerned the way each item or group relate to each other.</p>
Graduation	<p>Items through subtle asymmetries, gradients and ways to move the space smaller for circulation.</p> <p><input type="button" value="Complete Change"/></p> <p><input type="button" value="Item placement"/></p>
Contrast	<p>A method used to single-out and take-notice of individual items.</p> <p><input type="button" value="Complete Change"/></p> <p><input type="button" value="Change"/></p>
Route Makers	<p>Route markers are architectural elements, distinguishable treatments, or objects placed along the path.</p> <p><input type="button" value="Complete Change"/></p> <p><input type="button" value="Similar connected patterns"/> <input type="button" value="Color scheme variations"/></p>
E. Group Understanding	<p>Why does the Primary Bedroom need include all items and group understanding? Understanding to whole design concept is sometimes hard to understand.</p>
Repetition	<p>This method focuses on repetition of items or space approaches.</p> <p><input type="button" value="Complete Change"/></p> <p><input type="button" value="Repetition of colors"/> <input type="button" value="Repetition of patterns"/></p>
Consistency	<p>Consistency of approach helps th user to understand the space.</p> <p><input type="button" value="Complete Change"/></p> <p><input type="button" value="Same color scheme throughout the place"/> <input type="button" value="Same style or styles throughout the place"/></p>
Visibility	<p>Sometimes the whole space isn't available to see.</p> <p><input type="button" value="Complete Change"/></p> <p><input type="button" value="Educated guess for other areas unseen"/></p>
3. Stimulation Ideas	
A. Variety	<p>Why does the Primary Bedroom need variety? List items that contain or provide increased relief and interest.</p>
Enclosure Items	<p>Fundamental items of the building for the Interior area.</p> <p><input type="button" value="Complete Change"/></p> <p><input type="button" value="floor finish"/> <input type="button" value="window structure"/></p>
Functional Area Items	<p>The fundamental items needed for each area to function properly.</p> <p><input type="button" value="Complete Change"/></p> <p><input type="button" value="Head Board"/> <input type="button" value="Accent Table"/></p>
Decorative Decor Items	<p>The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.</p> <p><input type="button" value="Complete Change"/></p> <p><input type="button" value="plants"/></p>
B. Complexity	<p>Why does the Primary Bedroom need novelty? List items that have increased lines, texture, color etc.</p>
Enclosure Items	<p>Fundamental items of the building for the Interior area.</p> <p><input type="button" value="Complete Change"/></p> <p><input type="button" value="floor finish"/></p>
Functional Area Items	<p>The fundamental items needed for each area to function properly.</p> <p><input type="button" value="Complete Change"/></p>

	Head Board
Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
	accessories decor
C. Novelty	Why does the Primary Bedroom need novelty? List items that add uniqueness and unconventional approaches.
Enclosure Items	Fundamental items of the building for the Interior area.
	Complete Change
	floor finish wall finish
Functional Area Items	The fundamental items needed for each area to function properly.
	Complete Change
	Bed Head Board
Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
	lamps/lighting
D. Boldness	Why does the Primary Bedroom need boldness? List items that have exaggerated lines, texture, color, shape etc
Enclosure Items	Fundamental items of the building for the Interior area.
	Complete Change
	floor structure floor finish
Functional Area Items	The fundamental items needed for each area to function properly.
	Complete Change
	Head Board
Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
	window covering
E. Tension	Why does the Primary Bedroom need tension? List items that create too much complexity, novelty and boldness.
Enclosure Items	Fundamental items of the building for the Interior area.
	Complete Change
	wall structure ceiling structure
Functional Area Items	The fundamental items needed for each area to function properly.
	Complete Change
	Bed Nightstand
Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
	textiles window covering
F. Ambiguity	Why does the Primary Bedroom need ambiguity? List items that mixed elements to confuse or challenge in mind.
Enclosure Items	Fundamental items of the building for the Interior area.
	Complete Change
	floor finish
Functional Area Items	The fundamental items needed for each area to function properly.
	Complete Change
	Bed Nightstand
Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
	accessories decor

G. Well Composed	Why does the Primary Bedroom need well-composed? List items that are formal and symmetrical or asymmetrical or both.
Enclosure Items	Fundamental items of the building for the Interior area.
	Complete Change
	floor structure wall structure ceiling structure
Functional Area Items	The fundamental items needed for each area to function properly.
	Complete Change
	Bed Head Board Nightstand
Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
	lamps/lighting
H. Activity Manipulation	Why does the Primary Bedroom need activity manipulation? List items that create usual or different uses.
Enclosure Items	Fundamental items of the building for the Interior area.
	Complete Change
	floor structure floor finish
Functional Area Items	The fundamental items needed for each area to function properly.
	Complete Change
	Accent Table Seating
Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
	plants
4. Safety and Security Ideas	
A. Grounding	Why does the Primary Bedroom need grounding ideas? List items that provide a feeling of anchored to a space instead of drifting in space.
Enclosure Items	Fundamental items of the building for the Interior area.
	Complete Change
	floor structure floor finish
Functional Area Items	The fundamental items needed for each area to function properly.
	Complete Change
	Bed Head Board Nightstand
Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
	accessories decor textiles
B. Connection	Why does the Primary Bedroom need connection ideas? List items that have some degree if awareness to sorrounding areas or items.
Enclosure Items	Fundamental items of the building for the Interior area.
	Complete Change
	wall structure ceiling structure
Functional Area Items	The fundamental items needed for each area to function properly.
	Complete Change
	Bed
Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
	plants
C. Visual Openness	Why does the Primary Bedroom need visual openness idea? List items that have visual access of views of sorrounding space.
Enclosure Items	Fundamental items of the building for the Interior area.

	Complete Change
	floor finish wall finish
Functional Area Items	The fundamental items needed for each area to function properly.
	Complete Change
	Seating
Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
	accessories decor Lamps/lighting
5. Design Basis Ideas	
A. Historical	Why does the Primary Bedroom need historical ideas? List items that have design features of the time/date when the structure was built.
Enclosure Items	Fundamental items of the building for the Interior area.
	Complete Change
	floor structure wall structure ceiling structure
Functional Area Items	The fundamental items needed for each area to function properly.
	Complete Change
	Bed Head Board
Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
	accessories decor
B. Cultural	Why does the Primary Bedroom need cultural ideas? List items that provide a recurring design characteristics of a culture.
Enclosure Items	Fundamental items of the building for the Interior area.
	Complete Change
	floor finish wall finish
Functional Area Items	The fundamental items needed for each area to function properly.
	Complete Change
	Head Board Nightstand Accent Table
Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
	plants
C. Regional	Why does the Primary Bedroom need regional ideas? List items that have regional subcultures with many unique characteristics. need a contextual fit? List items that connect to space and solve the needs of the space or function.
Enclosure Items	Fundamental items of the building for the Interior area.
	Complete Change
	floor structure wall structure
Functional Area Items	The fundamental items needed for each area to function properly.
	Complete Change
	Bed Head Board Seating
Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
	Lamps/lighting
D. Current Trend	Why does the Primary Bedroom need current trend ideas? List items that are from manufacturers, architects, builders and famous people's ideas for their current trend.
Enclosure Items	Fundamental items of the building for the Interior area.
	Complete Change
	floor finish lighting fixtures
Functional Area Items	The fundamental items needed for each area to function properly.

	Complete Change
	Bed Head Board
Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
	lamps/lighting window covering
E. Human Experiences	Why does the Primary Bedroom need human experience and personal life?
Enclosure Items	Fundamental items of the building for the Interior area.
	Complete Change
	floor structure floor finish
Functional Area Items	The fundamental items needed for each area to function properly.
	Complete Change
	Bed Head Board Accent Table
Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
	accessories decor
F. Project Requirements	Why does the Primary Bedroom need project requirements? List items that have codes, warranties, restrictions, guidelines for the project.
Enclosure Items	Fundamental items of the building for the Interior area.
	Complete Change
	floor structure floor finish
Functional Area Items	The fundamental items needed for each area to function properly.
	Complete Change
	Seating
Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
	lamps/lighting
G. Designers Ideas	Why does the Primary Bedroom need the designer's ideas? List items that have the designer's personal ideas.
Enclosure Items	Fundamental items of the building for the Interior area.
	Complete Change
Functional Area Items	The fundamental items needed for each area to function properly.
	Complete Change
Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
6. Formal Design Properties and Assemblies	Why does the Primary Bedroom need the formal design properties? What design elements treatments can be controlled by emphasis or de-emphasis? Also, composite design items, such as, structural support, shelter, and connection. For instance, adding columns, floating ceiling, pathways, stairways.
Enclosure Items	Fundamental items of the building for the Interior area.
	Complete Change
	floor structure wall structure
Functional Area Items	The fundamental items needed for each area to function properly.
	Complete Change
	Bed Head Board Nightstand
Decorative Decor Items	The decorative decor items are needed to complete the successful use of the functional area. These items help with the function and/or beauty of the space.
	Complete Change
	accessories decor
7. Utilities	What are the Utilities needs for the Primary Bedroom space?

Plumbing	What plumbing items are needed and issues to be solved?
	Complete Change
HVAC	What HVAC items are needed and issues to be solved?
	Complete Change
Electrical	What electrical items are needed and issues to be solved?
	Complete Change
	outlets
Electronic	What electronic items are needed and issues to be solved?
	Complete Change
8. Financial Ideas	
Money/Funds:	What Money/funds items are needed and issues to be solved?
	downpayment
Time	What time items are needed and issues to be solved?
	2 Months
Resources	What resources are needed and issues to be solved?
	purchase new
Labor	What labor items are needed and issues to be solved?
	contractors's labor
9. Design Ideas	Styles
A. One Style -100%	Using one style overall to create the mood and atmosphere for the entire space. Enclosure, Functional areas and the Decorative Decor.
	Functional Area
70/30 Style Split	Using 2 Styles. Mixing 2 different style. For instances, an existing building may be using one style but you want some of there functional areas and all or most of the decorative items to be another style.
70% Style	New or use existing space Style Modern
30% Style	New or use existing space Style Modern
Adding another style	Adding an additional style of decorative items.
Add Style / 10%	New or use present if 3rd Style
Add Style / 10%	New or use present if 4th Style
B. 60/30/10 Color Golden Ration	Color combination of three different colors or hues or shades or tones.
60% Color	Main or Basic areas: walls areas and significant statement or anchor items Enclosure Items door structure door finish Functional Area Items Bed Head Board Nightstand Accent Table Seating
30% Color	Accent color: for accent furniture, some area rugs, the wood trim, some textiles, etc. wall finish Functional Area Items Seating Decorative Items plants

10% Color

Pops of color: a combination of decor, the artwork, and many smaller items.

Decorative Items

window covering

Present Color & %

Items

Present Color & %

Items

C. Design Proportion

Items- Visually Balance objects against a wall

Walls Visual

Top Left

Top Center

Top Right

Middle Left

a

Middle Center

b

Middle Right

Bottom Left

c

Bottom Center

d

Bottom Right

Try to have 60% space filled with items while 40% vacant area with no items.

The lines intersect at 4 different locals. Items to be placed at those 4 interaction areas above

a(Items From Above)

b(Items From Above)

c(Items From Above)

d(Items From Above)

Wall: Place Items in these areas.

D. Arrangement For the rule of three.

Decorating Decor

1

2

3

Three Similar Items

window covering

textiles

accessories decor

1

2

3

Group three different objects.

accessories decor

lamps/lighting

plants

1

2

3

Groups of three boxes or books

accessories decor

lamps/lighting

E. Scale and Proportions

Rectangle(doors and windows or sofa and table.)

Square(doors and windows or sofa and table.)

Repeated Shapes:

Repeated Patterns:

Repeated shapes and patterns

Rectangles

Horizontal Lines

Tall ceiling the tall furniture

Low ceiling then low furniture


Scale to ceiling height

Important Furniture

Design around important items

Bed

Stairway Risers									
Stairway Finish									
Lighting Fixtures	✓							✓	
Molding/Trim									
Architectural Elements	✓							✓	
Architectural Finish	✓							✓	
Functional Areas	Modern	Contemporary	Traditional	Functional	60	30	10	Additional N/A %	
Bed	✓				✓				
Headboard	✓				✓				
Dresser									
Dresser W/Mirror									
Lingerie Chest									
Midea Chest									
Shelf									
Nightstand	✓					✓			
Accent Table	✓					✓			
Stool									
Bench									
Armories/Wardrobes									
Jewelry Armories									
Seating	✓							✓	
Cabinet									
Vanity W/Stool									
Decorating Decor	Modern	Contemporary	Traditional	Functional	60	30	10	Additional N/A %	
Accessories Decor	✓					✓			
Lamps/Lighting	✓					✓			
Textiles	✓							✓	
Window Covering	✓				✓				
Rug									
Art									
Mirrors									
Wall Art									
Plant/Planter	✓					✓			
Bath Accessories									
Kitchen Accessories									
Printed Elements	✓							✓	
Utilities	Modern	Contemporary	Traditional	Functional	60	30	10	Additional N/A %	
HVAC	✓					✓			
Electrical	✓				✓				
Electronic	✓				✓				
Plumbing			✓					✓	

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	Primary Bedroom Date: 20-06-2024	Decorator/Contractor Boyd Wichman	Customer Bob and Mary Smith	Company Wichman Floor and Remodeling,


Design Approaches

There are **1) Fine-tune:** clients are confident, comfortable and satisfied with the basic style direction, some of the needs that are desired have not been met with enclosure, functional areas, decor and paths. **2) Create Superior:** clients are needing a beautiful, functional and efficient space; the enclosure, functional areas, decor and paths must meet with their desired needs. **3) Challenge Existing:** clients are needing to push the limits of the existing residences, unhappy with current styling, a big change needed. **4) Limited:** clients need to limit the project, because of funds, labor, time available or market value.

Items There are **3 basic item grouping: enclosure, functional area, and decorative decor** then each of the 3 groups have a priority method. Focal point to Support item. There is a rating system for priority. Matching the 2 focal point for the enclosure and functional area is the best situation. If the decorative area also matches then that is even better. The decorative decor priority is important but different.

Enclosure	Fine Tune	Create Superior	Challenge Existing	Limited
Floor Structure		<input checked="" type="checkbox"/>		
Floor Finish		<input checked="" type="checkbox"/>		
Wall Structure		<input checked="" type="checkbox"/>		
Wall Finish		<input checked="" type="checkbox"/>		
Ceiling Structure		<input checked="" type="checkbox"/>		
Ceiling Beams/Rafters				
Ceiling Finish		<input checked="" type="checkbox"/>		
Door Structure		<input checked="" type="checkbox"/>		
Door Trim		<input checked="" type="checkbox"/>		
Window Structure		<input checked="" type="checkbox"/>		
Window Finish		<input checked="" type="checkbox"/>		
Window Trim		<input checked="" type="checkbox"/>		
Fireplace Structure				
Fireplace Mantel				
Fireplace Hearth				
Fireplace Finish				
Stairway Structure				
Stairway Railings				
Stairway Treads				
Stairway Risers				
Stairway Finish				
Lighting Fixtures		<input checked="" type="checkbox"/>		
Molding/Trim				
Architectural Elements		<input checked="" type="checkbox"/>		
Architectural Finish		<input checked="" type="checkbox"/>		
Decorating Decor	Fine Tune	Create Superior	Challenge Existing	Limited
Accessories Decor		<input checked="" type="checkbox"/>		
Lamps/Lighting		<input checked="" type="checkbox"/>		
Textiles		<input checked="" type="checkbox"/>		
Window Covering		<input checked="" type="checkbox"/>		
Rug				
Art				
Mirrors				
Wall Art				
Plant/Planter		<input checked="" type="checkbox"/>		
Bath Accessories				
Kitchen Accessories				
Printed Elements		<input checked="" type="checkbox"/>		
Utilities	Fine Tune	Create Superior	Challenge Existing	Limited
HVAC	<input checked="" type="checkbox"/>			

Electrical		<input checked="" type="checkbox"/>		
Electronic		<input checked="" type="checkbox"/>		
Plumbing	<input checked="" type="checkbox"/>			
Functional Area	Fine Tune	Create Superior	Challenge Existing	Limited
Bed		<input checked="" type="checkbox"/>		
Headboard		<input checked="" type="checkbox"/>		
Dresser				
Dresser W/Mirror				
Lingerie Chest				
Midea Chest				
Shelf				
Nightstand		<input checked="" type="checkbox"/>		
Accent Table		<input checked="" type="checkbox"/>		
Stool				
Bench				
Armories/Wardrobes				
Jewelry Armories				
Seating		<input checked="" type="checkbox"/>		
Cabinet				
Vanity W/Stool				

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Primary Bedroom	Decorator/Contractor	Customer	Company
Date: 20-06-2024	Boyd Wichman	Bob and Mary Smith	Wichman Floor and Remodeling,

	<div style="border: 1px solid black; padding: 5px;"> Space Structure Enclosure Functional Areas Decorative Decor </div>	<div style="border: 1px solid black; padding: 5px;"> Value Market Value User Benefit </div>
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Design Approach	(Fill-in the Estimated Time to complete the project and the Expense cost)	(2 Values)			Result (add the two numbers together)
Fine Tune	Time	Design Action	User Benefit	Market Value	Total
	(1 week)	Better Visual	(+1)	(+1)	(2)
	Expense	Better Functions	(+1)	(+1)	(2)
	(1000)				
Create Superior	Time	Design Action	User Benefit	Market Value	Total
	(2 months)	Better Visual	(+1)	(+1)	(2)
	Expense	Better Functions	(+1)	(+1)	(2)
	(5000)				
Challenge Existing	Time	Design Action	User Benefit	Market Value	Total
	(2 weeks)	Better Visual	(+1)	(+1)	(2)
	Expense	Better Functions	(+1)	(+1)	(2)
	(1000)				
Limited	Time	Design Action	User Benefit	Market Value	Total
		Better Visual			

	Expense	Better Functions		
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Wichman Floor and Remodeling, LLC
 Design Spread Sheet Methods©
 Core5Plus A Framework for Design©

Form 8: Core5Plus Priority
 2024 © by Boyd Wichman


Primary Bedroom Date: 20-06-2024	Decorator/Contractor	Customer	Company	
	Boyd Wichman	Bob and Mary Smith	Wichman Floor and Remodeling,	
Items	There are 3 basic item grouping: enclosure, functional area, and decorative decor then each of the 3 groups have a priority method. Focal point to Support item. There is a rating system for priority. Matching the 2 focal point for the enclosure and functional area is the best situation. If the decorative area also matches then that is even better. The decorative decor priority is important but different.			
Enclosure	Focal Point	Important 1,2,3	Unique/Unusual	Support
Floor Structure				<input checked="" type="checkbox"/>
Floor Finish	<input checked="" type="checkbox"/>			
Wall Structure				<input checked="" type="checkbox"/>
Wall Finish		Important One		
Ceiling Structure				<input checked="" type="checkbox"/>
Ceiling Beams/Rafters				
Ceiling Finish		Important Three		
Door Structure				<input checked="" type="checkbox"/>
Door Trim				
Window Structure		Important Two		
Window Finish				<input checked="" type="checkbox"/>
Window Trim				
Fireplace Structure				
Fireplace Mantel				
Fireplace Hearth				
Fireplace Finish				
Stairway Structure				
Stairway Railings				
Stairway Treads				
Stairway Risers				
Stairway Finish				
Lighting Fixtures			<input checked="" type="checkbox"/>	
Molding/Trim				
Architectural Elements				<input checked="" type="checkbox"/>
Architectural Finish				<input checked="" type="checkbox"/>
Decorating Decor	Focal Point	Important 1,2,3	Unique/Unusual	Support
Accessories Decor		Important Three		
Lamps/Lighting		Important One		
Textiles				<input checked="" type="checkbox"/>
Window Covering	<input checked="" type="checkbox"/>			
Rug				
Art				
Mirrors				
Wall Art				
Plant/Planter		Important Two		
Bath Accessories				
Kitchen Accessories				
Printed Elements				<input checked="" type="checkbox"/>
Utilities	Focal Point	Important 1,2,3	Unique/Unusual	Support
HVAC		Important Three		

Electrical		Important One		
Electronic		Important Two		
Plumbing				<input checked="" type="checkbox"/>
Functional Area	Focal Point	Important 1,2,3	Unique/Unusual	Support
Bed	<input checked="" type="checkbox"/>			
Headboard			<input checked="" type="checkbox"/>	
Dresser				
Dresser W/Mirror				
Lingerie Chest				
Midea Chest				
Shelf				
Nightstand		Important Two		
Accent Table		Important Three		
Stool				
Bench				
Armories/Wardrobes				
Jewelry Armories				
Seating		Important One		
Cabinet				
Vanity W/Stool				

	Wichman Floor and Remodeling, LLC Design Spread Sheet Methods© Core5Plus A Framework for Design©	Form 9: Color 60-30-10 2024 © by Boyd Wichman
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Primary Bedroom	Decorator/Contractor	Customer	Company					
Date: 20-06-2024	Boyd Wichman	Bob and Mary Smith	Wichman Floor and Remodeling,					
Items	There are 3 basic item grouping: enclosure, functional area, and decorative decor then each of the 3 groups have a priority method. Focal point to Support item. There is a rating system for priority. Matching the 2 focal point for the enclosure and functional area is the best situation. If the decorative area also matches then that is even better. The decorative decor priority is important but different.							
Enclosure	60	30	10	Additional Color	Additional Color	Additional Color	Wood	Metal
Floor Structure	<input checked="" type="checkbox"/>						Walnut	
Floor Finish	<input checked="" type="checkbox"/>						Walnut	
Wall Structure								
Wall Finish								
Ceiling Structure		<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>					
Ceiling Beams/Rafters								
Ceiling Finish		<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>					
Door Structure								
Door Trim								
Window Structure		<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>				Walnut	
Window Finish		<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>					
Window Trim								
Fireplace Structure								
Fireplace Mantel								
Fireplace Hearth								
Fireplace Finish								
Stairway Structure								
Stairway Railings								
Stairway Treads								
Stairway Risers								


Stairway Finish								
Lighting Fixtures		✓	✓					Silver
Molding/Trim								
Architectural Elements		✓	✓					
Architectural Finish		✓	✓					
Decorating Decor	60	30	10	Additional Color	Additional Color	Additional Color	Wood	Metal
Accessories Decor								
Lamps/Lighting	✓						Walnut	
Textiles								
Window Covering	✓							
Rug								
Art								
Mirrors								
Wall Art								
Plant/Planter				Green				
Bath Accessories								
Kitchen Accessories								
Printed Elements		✓	✓					
Utilities	60	30	10	Additional Color	Additional Color	Additional Color	Wood	Metal
HVAC								
Electrical	✓							
Electronic	✓							
Plumbing		✓	✓					
Functional Area	60	30	10	Additional Color	Additional Color	Additional Color	Wood	Metal
Bed	✓						Walnut	
Headboard	✓						Walnut	
Dresser								
Dresser W/Mirror								
Lingerie Chest								
Midea Chest								
Shelf								
Nightstand							Walnut	
Accent Table							Walnut	
Stool								
Bench								
Armories/Wardrobes								
Jewelry Armories								
Seating		✓	✓	Green			Walnut	
Cabinet								
Vanity W/Stool								

	Wichman Floor and Remodeling, LLC Design Spread Sheet Methods© Core5Plus A Framework for Design©		Form 10: Principle 2024 © by Boyd Wichman	
	Primary Bedroom Date: 20-06-2024	Decorator/Contractor Boyd Wichman	Customer Bob and Mary Smith	Company Wichman Floor and Remodeling,
Envelope	The total ideas needed in a space/room. (functional/beauty/color/comfort, etc.)			
Space Contents	The enclosure, functional ares and decorative decor items.			

Home Connection	Proper connections to all other spaces. to the circulation to all the functional areas, and to the exterior.	
Floor Plan	Adequate and proper space for all the activities.	
Circulation	Logical and usable method to move to each space.	
Shapes and Proportions	Correct size of all contents.	
Color, Texture, Materials	Proper choices for the deigns styles.	
A. Space Groupings		
Enclosure	<input type="radio"/> One	
Functional Area	<input type="radio"/> Two	
Decorative Decor	<input type="radio"/> Two	
B. Space Zones		
Using the 4 corners of space	<input type="radio"/> Yes	
ALL along one wall	<input type="radio"/> No	
In the middle of the room	<input type="radio"/> Yes	
Floating in space	<input type="radio"/> No	
C. Organizational Strategies	These two method can be used individually or together.	
Centering	The alignment of the centers of various individual items or groupings	<input type="radio"/> Yes
Alignment	Positioning of the edge of individual pieces or groupings along a common reference line.	<input type="radio"/> Yes
	These strategies create a cohesive balance within a space.	
D. Method Used		
Irregular Arrangement	(horizontal and vertical axes with diagonal axes)	<input type="radio"/> Yes
Regular Arrangement	(horizontal and vertical axes cross in the middle)	<input type="radio"/> Yes
Functional Arrangement	(2 horizontal and 2 vertical axes)	<input type="radio"/> Yes
Perpendicular Arrangement	(horizontal and vertical axes meet at a right angle)	<input type="radio"/> Yes
Parallel Arrangement	(2 parallel axes)	<input type="radio"/> No
E. Types of Alignment	There are five types of alignment: edge alignment & center alignment.	
1.Edge Alignment	Is the placement of design elements on the edges of any composition. There are four types of edge alignments:	
Left Aligned	All elements to the left of the y-axis	<input type="radio"/> No
Right Aligned	All elements to the right of the y-axis	<input type="radio"/> No
Top Aligned	All elements to the top of the x-axis	<input type="radio"/> No
Bottom Aligned	All elements to the bottom of the x-axis	<input type="radio"/> No
2.Center Alignment	Is the placement of design elements along the imaginary central axis of any composition.	
	There are two types of center alignments:	
Horizontally center-aligned	Place elements along the central y-axis	<input type="radio"/> Yes
Vertically center-aligned	Place elements along the central x-axis	<input type="radio"/> Yes
3.Visual Alignment	Use your sight to place and align the items.	<input type="radio"/> Yes
4.Object Alignment	Align mixed type of items by positioning them with a center alignment.	<input type="radio"/> Yes
5.Grid Alignment	Using multiple vertical and horizontal lines to create space selections	<input type="radio"/> Yes
F. Symmetry	The mirroring or repetition of visual elements to create a balanced and harmonious interior. Symmetry is a visual language that speaks to our innate desire for order and balance. It's a tool that designers wield with great skill, and when properly used, it can transform any space into a masterpiece of design.	
The space/room center zone	(A fireplace, a dining room table, a window, a tub, a vanity, a sink, a range/range hood, an island, a fountain)	<input type="radio"/> No
The space/room middle zone		
Furniture items	(sofa, chairs, tables, bed, etc.)	<input type="radio"/> Yes
Decorative Decor items	(lamps, rugs, window coverings, etc.)	<input type="radio"/> Yes
The space/room perimeter zone		
Enclosure Items	<input type="radio"/> Floor Structure <input type="radio"/> Wall Structure	

Functional Area Items	<input type="text" value="Bed"/> <input type="text" value="Headboard"/> <input type="text" value="Nightstand"/> <input type="text" value="Accent Table"/> <input type="text" value="Seating"/>	<input type="text" value="Yes"/>
Decorative Decor	<input type="text" value="Accessories Decor"/> <input type="text" value="Lamps/Lighting"/> <input type="text" value="Window Covering"/> <input type="text" value="Plant/Planter"/>	<input type="text" value="Yes"/>
G. Grounding Items	To feel safe and comfortable in a space.	
Enclosure	(a fireplace, a corner wall, a column, a large window, a wall papered wall, a stone wall, natural wood wall, etc.)	<input type="text" value="Yes"/>
Functional Area	(large items, built-in items, kitchen island, etc.)	<input type="text" value="Yes"/>
Decorative Decor	(a rug, black items, incense, large artwork, color, textures)	<input type="text" value="Yes"/>
H. Emphasis	Creating a space/room Focal Point.	
Enclosure Items	<input type="text" value="Floor Finish"/>	<input type="text" value="Yes"/>
Functional Area Items	<input type="text" value="Headboard"/>	<input type="text" value="Yes"/>
Decorative Decor	<input type="text" value="Lamps/Lighting"/>	<input type="text" value="Yes"/>
I. Repetition and Movement or Rhyme	Incorporating similar, patterns, colors, shapes, forms, textures in the items.	
Enclosure Items	<input type="text" value="Floor Finish"/>	<input type="text" value="Yes"/>
Functional Area Items	<input type="text" value="Bed"/> <input type="text" value="Headboard"/> <input type="text" value="Nightstand"/> <input type="text" value="Accent Table"/>	<input type="text" value="Yes"/>
Decorative Decor	<input type="text" value="Textiles"/> <input type="text" value="Window Covering"/>	<input type="text" value="Yes"/>
J. Contrast	When you select two or more items that have opposing characteristics next to each other or together, you're creating contrast.	
Different Colors Used	(black, gray, white, red blue, green, yellow, orange, purple, tan brown,)	<input type="text" value="Yes"/>
Different Textures Used	(smooth, soft, rough, coarse, semi-smooth)	<input type="text" value="Yes"/>
Different Patterns Used	(strip etc)	<input type="text" value="No"/>
Different Lines Used	(straight, curved, angled)	<input type="text" value="No"/>
Different Materials Used	(wood, metal, glass, plastic, cloth, fabric)	<input type="text" value="Yes"/>
K. Negative	<p>Incorporating negative space in your design means giving plenty of room for elements to breathe.</p> <p>This is the space where there is no furniture, texture, design, or decor.</p> <p>Negative space is important because it plays a key role in creating balance.</p> <p>You don't want to leave empty spaces where you feel something should be.</p> <p>Rather, you only want to incorporate negative space in areas that make sense and go well with your design.</p>	
Enclosure Items	<input type="text" value="Ceiling Structure"/>	<input type="text" value="Yes"/>
Functional Area Items	<input type="text" value="Bed"/>	<input type="text" value="Yes"/>
Decorative Decor	<input type="text" value="Lamps/Lighting"/>	<input type="text" value="Yes"/>
L. Balance	<p>When designing the interior of your home, you want to make sure you're evenly distributing elements to create visual balance.</p> <p>You can achieve this by introducing different forms, colors, and textures.</p> <p>There are two main things to consider as you create balance:</p>	
Visual Weight	This refers to the imaginary weight your eyes give to a piece of furniture, detail, or object in your space.	
Enclosure Items	<input type="text" value="Floor Finish"/> <input type="text" value="Wall Finish"/>	<input type="text" value="Yes"/>
Functional Area Items	<input type="text" value="Headboard"/> <input type="text" value="Seating"/>	<input type="text" value="Yes"/>
Decorative Decor	<input type="text" value="Plant/Planter"/>	<input type="text" value="Yes"/>
M. Symmetry	You can create symmetry in your design by using the mirror effect. This means you're not using the same items, but you're incorporating similar shapes, sizes, colors, and textures throughout your space.	
Enclosure Items	<input type="text" value="Floor Structure"/> <input type="text" value="Wall Structure"/>	<input type="text" value="Yes"/>
Functional Area Items	<input type="text" value="Bed"/> <input type="text" value="Headboard"/> <input type="text" value="Nightstand"/> <input type="text" value="Seating"/>	<input type="text" value="Yes"/>
Decorative Decor	<input type="text" value="Accessories Decor"/>	<input type="text" value="Yes"/>
Proportion	This is the relationship between the size of the item and the space. Use standard sizes as a starting point then adjust for larger for emphasis or small for less noticeability.	
Enclosure Items	<input type="text" value="Wall Structure"/>	<input type="text" value="Yes"/>
Functional Area Items	<input type="text" value="Bed"/> <input type="text" value="Headboard"/>	<input type="text" value="Yes"/>
Decorative Decor	<input type="text" value="Plant/Planter"/>	<input type="text" value="Yes"/>

Support																		
Decorative Decor Items		Color		Texture		Pattern		Line		Shape		Space		Light		Mass		
Core5Plus Method	Item Name	Full/ Natural	Tint/ Shade	Smooth/ Light	Medium/ Heavy	None/ Small	Medium/ Heavy	Tiny/ Small	Medium/ Large	Tiny/ Small	Medium/ Large	Tiny/ Small	Medium/ Large	Tiny/ Small	Medium/ Large	Tiny/ Small	Medium/ Large	
Focal Point	Window Covering	<input checked="" type="radio"/>																
Important 1	Lamps/Lighting		<input checked="" type="radio"/>															
Important 2	Textiles	<input checked="" type="radio"/>																
Important 3	Accessories Decor	<input checked="" type="radio"/>																
Unique/Unusual	Plant/Planter		<input checked="" type="radio"/>															
Support																		
Support																		
Support																		
Support																		
Support																		

	Wichman Floor and Remodeling, LLC Design Spread Sheet Methods© Core5Plus A Framework for Design©	Form 12: Material Estimate 2024 © by Boyd Wichman
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Primary Bedroom Date: 20-06-2024	Decorator/Contractor Boyd Wichman		Customer Bob and Mary Smith				Company Wichman Floor and Remodeling, LLC		
Enclosure	Type	Manufacturer	Style	Materials	Color	Quantity	Unit	Total	
Floor Structure	Beams			Wood	Natural	3	5	15	
Floor Finish	Laminate		Plank	Wood	Gray White			0	
Wall Structure	Functional wall		Precast concrete	Brick	Natural			0	
Wall Finish	Paint		Poly-urethane	Drywall/Sheetrock	Green			0	
Ceiling Structure	Flat		Modern	Gypsum	White			0	
Ceiling Beams/Rafters									
Ceiling Finish	Paint		Poly-urethane		Light tones			0	
Door Structure	Hinged			Wood	Painted			0	
Door Trim	No trim							0	
Window Structure	Multiple		Bay	Wood	Black Brown			0	
Window Finish	Coating							0	
Window Trim	No trim							0	
Fireplace Structure		N/A						0	
Fireplace Mantel		N/A						0	
Fireplace Hearth		N/A						0	
Fireplace Finish		N/A						0	
Stairway Structure		N/A						0	
Stairway Railings		N/A						0	
Stairway Treads		N/A						0	
Stairway Risers		N/A						0	
Stairway Finish		N/A						0	
Lighting Fixtures	Pendant Lights		Modern	Silver	White	4		0	
Molding/Trim		N/A						0	
Architectural Elements	Wall							0	
Architectural Finish	Smooth							0	

							Sub-Total For Enclosure	15	
Decorating Decor	Type	Manufacturer	Style	Materials	Color	Quantity	Unit	Total	
Accessories Decor	Decorative objects		Metal works Glassware	Metal Glass		4		0	
Lamps/Lighting	Floor Lamps		Pole	Wood	Brown White	1		0	
Textiles	Bedding Sets		W-Pillow-Sheets	Cotton	White Brown	1		0	
Window Covering	Curtains		Linen	Linen	White Beige			0	
Rug		N/A						0	
Art		N/A						0	
Mirrors		N/A						0	
Wall Art		N/A						0	
Plant/Planter	Large Potted Plants			Ceramic		2		0	
Bath Accessories		N/A						0	
Kitchen Accessories		N/A						0	
Printed Elements	Books		Hardcover	Paper		3		0	
							Sub-Total For Decorating Decor	0	
Plus Utilities	Type	Manufacturer	Style	Materials	Color	Quantity	Unit	Total	
HVAC		N/A						0	
Electrical	Switch			Switches		3		0	
Electronic		N/A						0	
Plumbing		N/A						0	
							Sub-Total For Plus Utilities	0	
Functional Area	Type	Manufacturer	Style	Materials	Color	Quantity	Unit	Total	
Bed	Platform		Traditional	Walnut	Brown	1		0	
Headboard	Wood Panel		Traditional	Walnut	Black Brown	1		0	
Dresser		N/A						0	
Dresser W/Mirror		N/A						0	
Lingerie Chest		N/A						0	
Midea Chest		N/A						0	
Shelf		N/A						0	
Nightstand	Drawer-Shelf		Traditional	Walnut	Brown	2		0	
Accent Table	3 Legs	ROUND	Traditional	Walnut	Brown	1		0	
Stool		N/A						0	
Bench		N/A						0	
Armories/Wardrobes		N/A						0	
Jewelry Armories		N/A						0	
Seating	Accent Chair		Traditional	Walnut	Brown Green			0	
Cabinet		N/A						0	
Vanity W/Stool		N/A						0	
							Sub-Total For Functional	0	




Primary Bedroom Date: 20-06-2024	Decorator/Contractor		Customer		Company		
	Boyd Wichman		Bob and Mary Smith		Wichman Floor and Remodeling, LLC		
Enclosure	Type	Details			Quantity	Unit	Total
Floor Structure	Installation						0
Floor Finish	Installation						0
Wall Structure	Installation						0
Wall Finish	Paint						0
Ceiling Structure	Installation						0
Ceiling Beams/Rafters	Repair						0
Ceiling Finish	Paint						0
Door Structure	Installation						0
Door Trim		N/A					0
Window Structure	Installation						0
Window Finish	Installation						0
Window Trim		N/A					0
Fireplace Structure		N/A					0
Fireplace Mantel		N/A					0
Fireplace Hearth		N/A					0
Fireplace Finish		N/A					0
Stairway Structure		N/A					0
Stairway Railings		N/A					0
Stairway Treads		N/A					0
Stairway Risers		N/A					0
Stairway Finish		N/A					0
Lighting Fixtures	Installation						0
Molding/Trim		N/A					0
Architectural Elements	Finish						0
Architectural Finish	Finish						0
				Sub-Total For Enclosure	0		
Decorating Decor	Type	Details			Quantity	Unit	Total
Accessories Decor							0
Lamps/Lighting	Installation						0
Textiles	Finish						0
Window Covering	Set-Up						0
Rug		N/A					0
Art		N/A					0
Mirrors		N/A					0
Wall Art		N/A					0
Plant/Planter	Finish						0
Bath Accessories		N/A					0
Kitchen Accessories		N/A					0
Printed Elements							0

			Sub-Total For Decorating Decor	0		
Plus Utilities	Type	Details		Quantity	Unit	Total
HVAC	Installation					0
Electrical	Installation					0
Electronic	Installation					0
Plumbing	Installation					0
			Sub-Total For Plus Utilities	0		
Functional Area	Type	Details		Quantity	Unit	Total
Bed	Set-Up					0
Headboard	Set-Up					0
Dresser		N/A				0
Dresser W/Mirror		N/A				0
Lingerie Chest		N/A				0
Midea Chest		N/A				0
Shelf		N/A				0
Nightstand	Set-Up					0
Accent Table	Set-Up					0
Stool		N/A				0
Bench		N/A				0
Armories/Wardrobes		N/A				0
Jewelry Armories		N/A				0
Seating	Set-Up					0
Cabinet		N/A				0
Vanity W/Stool		N/A				0
			Sub-Total For Functional	0		

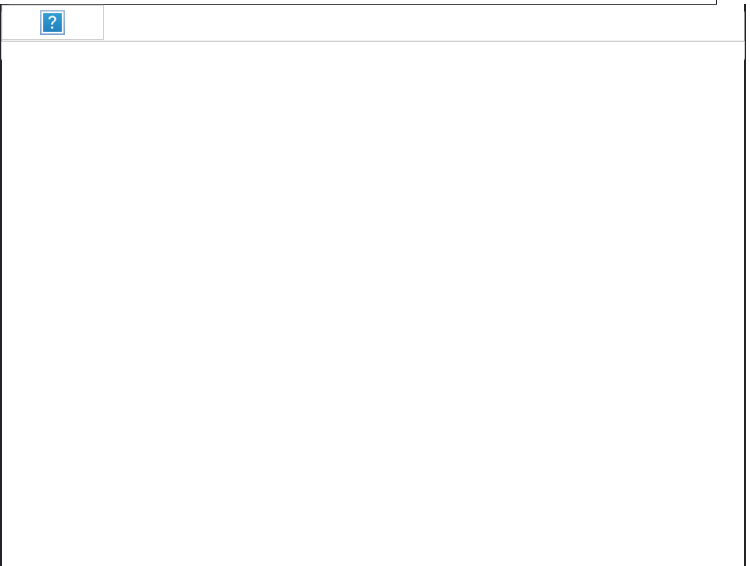
	Wichman Floor and Remodeling, LLC Design Spread Sheet Methods© Core5Plus A Framework for Design©		Form 14: Project Schedule 2024 © by Boyd Wichman		
	Primary Bedroom Date: 20-06-2024	Decorator/Contractor Boyd Wichman	Customer Bob and Mary Smith	Company Wichman Floor and Remodeling,	
	Items Enclosure	Time Needed 1 Week	Details Planning the floor, wall and ceiling structure and materials/colors		
	Functional Area	1 Week	Planning the arrangement, designs and colors of the furniture		
Demolition					
Framing	Windows Doors	2 Days			
Windows	Finish	1 Day			
Doors	Finish	1 Day			
Plumbing					
HVAC	Other	1 Day			
Electrical	Switch	1 Day	Installation of the switches and plugs needed in the bedroom		
Electronic	Other				
Drywall	Boards	3-4 Hours	Headboard		
Painting	Paint	1 Week			
Cabinets					

Light Fixtures	Wiring Fixture	1 Day	Lightning fixtures and setting up new lights
Plumbing Fixtures			
Clean Space	After Each Trade	3-4 Hours	Cleaning after every work done, may take 3 to 4 hours maximum
Flooring	Plank	2 Days	
Finish Work	Other	8 Hours	
Trim			
Final Clean	Interior Space	3-4 Hours	
Decorative Decor	Accessories Decor Textiles Window Covering	2 Days	Maximum 2 days for all the decorative decor buying and placing
Total Time For Project	2 months		

	Wichman Floor and Remodeling, LLC Design Spread Sheet Methods© Core5Plus A Framework for Design©		Form 15: Project Photos 2024 © by Boyd Wichman				
	Primary Bedroom Date: 20-06-2024						
Company Information	Name	Address	City	State	Zipcode	Office Telephone	Email
	Wichman Floor and Remodeling, LLC	8101 College Blvd	Overland Park	Kansas	66214	913-644-4919	boydwichman@roomdesignit.com
Decorator/Contractor Information	Name	Address	City	State	Zipcode	Office Telephone	Email
	Boyd Wichman	8101 College Blvd	Overland Park	Kansas	66214	913-644-4919	boydwichman@roomdesignit.com
Client Information	Name	Address	City	State	Zipcode	Office Telephone	Email
	Bob and Mary Smith	4523 Main Street	Overland Park	Kansas	66214	913-234-5432	boydwichman@roomdesignit.com
Project Information	Address	City	State	Zipcode	Building Type	Color	Details
	4523 Main Street	Overland Park	Kansas	66214	Ranch	gray	
Information	Space		Details				
	Primary Bedroom						



Modern primary bedroom design



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